



Empower Educators to Teach STEAM

Only TinkRworks provides all of the essential ingredients to ensure successful STEAM implementation — powered by professional support.

Professional Learning

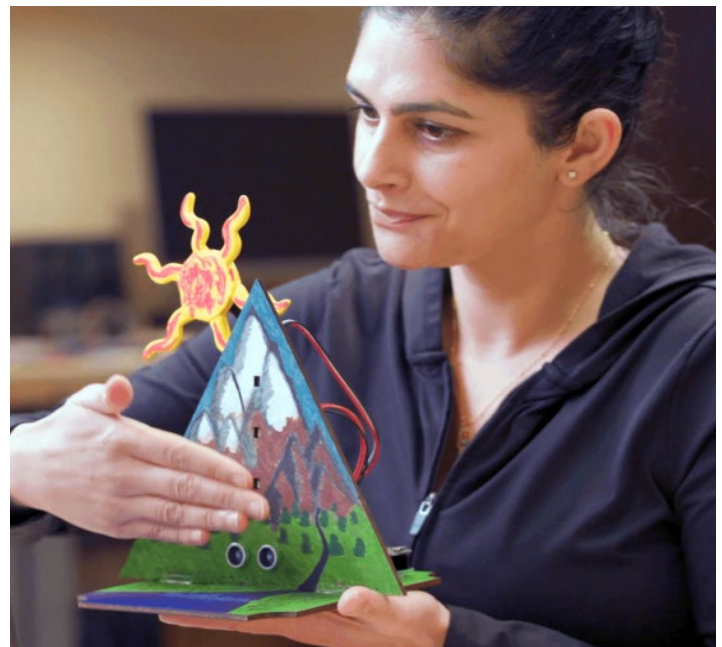
Educators receive professional training for effective implementation, including in-person, online, and blended training, as well as individual and team coaching.

- A one-day training session with a TinkRworks Certified Trainer
- Ongoing access to our Support Team
- Flexible implementation options

Online Resource Center

TinkRworks' projects come ready-to-teach with instructional slides, activity guides, and all the tools teachers need to:

- Facilitate classroom instruction
- Complement essential standards
- Support project construction & coding
- Administer assessments



Hands-on STEAM Projects

Project kits promote cross-curricular connections to computer science, data analysis, design, ELA, engineering, math, and science, and encompass the full innovation cycle:

- Artful design
- Assembly
- Electronics integration
- Coding
- Testing

Programming Environment

A drag-and-drop, block-based programming environment helps students develop algorithms and learn how to code.

- Each student's custom code brings their project to life in their own unique way
- No prior coding experience is required, for facilitators or students

Invest in STEAM with Title 2 & 4 Funds

TinkRworks.com

